







UX

DESIGN

DESIGN

THINKING

USER

EXPERIENCE

GAME

E3_Universal Design Practice

Conference III

Design and Ergonomics

DESIGNING FOR INCLUSIVE LEARNING **PERSUASIVE** EXPERIENCE

Florence, 10 May 2019

Department of Architecture, **DiDA**

Santa Teresa

PROGRAM

9.00 - 9.30

WELCOME AND OPENING

Saverio Mecca, Director of Dipartiment of Architecture (DIDA) Francesca Tosi, PUDCAD Coordinator WG UNIFI

THE PUDCAD PROJECT

Ozge Cordan, PUDCAD project Coordinator, ITU

9.30-9.45 **Ergonomics & Design - Inclusive Design**

Francesca Tosi

9.45 -10.45

First session | DESIGN FOR INCLUSION

Chair: Ester lacono

Designing an inclusive navigation app for Taşkışla Building O. Cordan, C. Yurdakul Toker, E. Belkis Oksuz, D. Dincay,

S. Semizoglu, *Turkey* Accessible Services for Students with Disabilities at

Hacettepe University in Turkey H. Kayihan, O. Altuntas, M. Huri, Prof G. Bumin, *Turkey*

Revisiting the Principles of User-Centered Design

L. E. Fontana, USA

10.45-11.00 - COFFEE BREAK

11.00-12.30 Second session | GAME AND GAMIFICATION

EXPERIENCE Chair: Alessia Brischetto

Tiles and Patterns. Modular concept in PUDCAD learning

game scenario G. Buratti, M. Rossi, F. Costa, *Italy*

Interrelations Between Technology, Interface and

Experience Design Decisions G. Catak, C. Tuker, *Turkey*

Children as superheroes: designing playful 3D-printed

facemasks for maxillofacial disorders P. Marti, C. Goracci, M. Sirizzotti, L. Franchi, Italy

Studies on Ergonomics of Immersive VR as a Design **Environment with a Focus on Tools and Interfaces** C. Tuker, H. Tastan, T. Tong, *Turkey*

Experience design for children through an interactive space - Scape the room game

L. Grazziotin Selau, C. de Lima, G. Brunello, G. Sacchet, *Brazil* A Good Procedural Rhetoric for Good Gaming Practices

I. Patti, *Italy*

WORKSHOP PUDCAD RESULTS

12.30-13.30

Presentation of the students workshop results

13.30-13.30 - LUNCH BREAK

Third session | DESIGN FOR LEARNING

14.30-16.30

Chair: Antonella Serra

Introducing Design project concepts in an undergraduate

lecture course Young Mi Choi, USA

Ergonomics in Design. Then, Now and Tomorrow. Case M19 Campus

T. Sulkamo, Finland A user-centred approach to visual communication: the

design of safety training material for migrant farmworkers L. Vigoroso, F. Caffaro, M. Micheletti Cremasco, G. Bagagiolo,

E. Cavallo, Italy

Inclusion of interdisciplinary three-dimensional (3D)

printing education to university curriculum G. Bumin, M. Huri, S. Kars, H. Kayıhan, *Turkey*

Future Step of Basic Design: Between Synaesthesia **Didactic and Virtual Learning**

Yuan Liu, D. Riccò, D. Anna Calabi, *Italy*

admission to the Conference is free, subject to availability. For

the participation to the Lunch is required the reservation with

Emotional Design and Neuroscience: definition and application of a tool for designers. A. Paoletti, L. Di Lucchio, F. Babiloni, *Italy* Teaching design thinking through flipped classroom M. Canina, L. Anselmi, C. Bruno, *Italy* **DIGITAL SESSION** 9.00 - 18.00 **Design And Prototyping For Disability. WAVE Case Study**

LEARNING BY DOING

DESIGN FOR

LEARNING

UNIVERSAL

TEACHING INCLUSIVE

DESIGN

EDUCATION

EMOTIONAL

HUMAN

DESIGN

CENTRED

DESIGN

DESIGN

ERGONOMICS

DESIGN FOR

INCLUSION

B. Lorenzo, C. Piergiorgio, G. Cecilia, R. Vittoria, F. Toso, M. Romero, *Italy* Design And Prototyping For Disability. Dia Case Study

F. Toso, M. Romero, *Italy* Design And Prototyping For Disability. "E2E (EAR-TO

F. Ambrogio, A. Corrente Fornoni, J. Cifelli, F. Pian, M. Rossi,

-EYE)" Case Study S.o Cicero, C. Antea Erba, A. Forestan, D. Roncolato, F. Toso,

M. Romero, *Italy* **Design And Prototyping For Disability. WARNI Case Study**

M. Bertrans Casella, L. Casula, I.Cecchetto, E. Rossi, F. Toso, M. Romero, Italy

Design And Prototyping For Disability. PROTIUM Case Study L. Sguotti, G.Forza, M. Galeotti, X. Feng, A. Villar Arribas,

F. Toso, M. Romero, Italy

IRIS - Blind Assistive for Identification of Indian Currency Notes

M. Teja, M. Chilmulwar, *India* Mobility System for Hippotherapy: the Development

Process G. Neto Ferrari, B. Montanari Razza, F. Clareth Colman, M.

de Lourdes Santiago Luz, P. Conceição Rocha de Oliveira, G. Neto Ferrari, M. Cesar Spolti Ferreira, B. Isamu Obana, L. de Oliveira Brancalhão, Brazil Postural Responses to Accommodate for Pupillary Reflex

in Diagnostic Radiologists. H. Wasser, J. Ho, *USA*

Learning through correlative understanding

Sooraj S S, *India* Universal distance design for accessable radical

collaboration in education A. Kern. USA

Teaching UD in different curricula and professional areas I. Tiziana Steffan, *Italy* A Framework to Support Inclusive Design Teaching and

Product Evaluation: Application in Overcoming Barriers in

Food Preparation for Elderly Visual Impaired People

G. Gomez, S. Wakes, New Zealand

12.30-13.30

POSTER SESSION

Role-playing Living Lab (RpLL) Method: Maker participation through user-generated content of role-

playing activities E. Moon, S. Schneider, L. Mercer, USA

Parameter of Inclusive Design for Spaces of Learning: new methods in Design education

K. Herrmann, U. Nether, Germany Requirements for inclusive experiences in design knowledge transfer

No one excluded: designing multisensory environments'

D. Busciantella Ricci, M. Ventin, Italy

experiences for children's learning G. Cosentino, M. Gelsomini, V. Arquilla, *Italy* Conversational agents teach how to manage psychological

disorder to Humans P. Lanotte, V. Arquilla, *Italy*

16.30 - 17.00 - CONCLUSION

Access to the Conference and Lunch Buffet is free for Students contribution of Euro 20,00. and Teachers who are members of the PudCad Project. The request for access to the Conference and/or participation in For Students, Teachers and Staff of the University of Florence,

the Lunch must be sent by 7 May 2019 by filling in the LISTENERS -REGISTRATION FORM.









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